

Glossary of the Terrain tiles' effects



You can **pay** the surcharge of 1 energy to activate the effect of this Terrain tile and **gain** 1 free greenhouse (however, pay the additional cost, if applicable).



You can **pay** the surcharge of 1 energy to activate the effect of this Terrain tile and **train** 1 specialist for free.



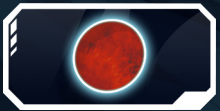
You can **pay** the surcharge of 1 energy to activate the effect of this Terrain tile and **gain** a free Laboratory tile (however, pay the extra cost, if applicable).



Gain 1 approval for the Titan mission (valid for construction or upgrade).



Gain 1 approval for the Europa mission (valid for construction or upgrade).



Gain 1 approval for the Mars mission (valid for construction or upgrade).



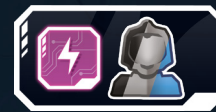
Gain 1 resource of your choice: water, food, polymer or metal.



Imrpove a greenhouse for free.



Gain 2 food.



Gain 1 energy and **recruit** an astronaut for free.



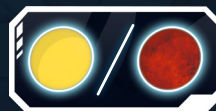
Gain 1 energy and a Battery tile.



Gain 1 food and a Battery tile.



Gain 1 food and 1 energy.



Gain 1 approval for the Titan OR for the Mars mission (valid for construction or upgrade).



Gain 1 approval for the Titan OR for the Europa mission (valid for construction or upgrade).



Gain 1 approval for the Europe OR for the Mars mission (valid for construction or upgrade).