














Glossary of the icons




RESOURCES

-  Polymer
-  Metal
-  Water
-  Food
-  Any of the following resources:
Water, Food, Polymer and Metal
-  Energy
-  Astronaut / Recruit an Astronaut
-  Specialist / Train a Specialist


EFFECTS

-  Income
-  Effect during end of the game scoring
-  At any time
-  Surcharge
-  Take X resources randomly from the bag

PLANETS

-  Europa
-  Titan
-  Mars

POINTS

-  Victory Points
-  Achievement tokens




TILES

-  Battery
-  Greenhouse
-  Improved Greenhouse
-  Foundation
-  Laboratory
-  Large Building






ACTIONS

-  Rover Action
-  Develop your agriculture Action
-  Develop your crew Action
-  Build a building Action
-  Develop your research Action






MISSION TILES ACTIONS

-  Construct a ship part
-  Improve a ship part
-  Perform a Special Research Action






ON TERRAIN TILES

-  Building
-  Your Building
-  Opponents' Building
-  Your Rover
-  Opponents' Rover

CROSSED-OUT ICONS

-  Permanently discard a specialized astronaut (figurine + specialist marker).
-  Definitively discard a small Building tile.
-  Definitively discard a built Laboratory tile.
-  Permanently discard an improved Greenhouse.
-  Do not pay the surcharge.

ACTIONS ON THE PERSONAL BOARD

-  Send a rover out on expedition
-  Call your rover back to base
-  Improve a greenhouse
-  Fully recharge your Energy gauge.
-  Advance on the Progress track.