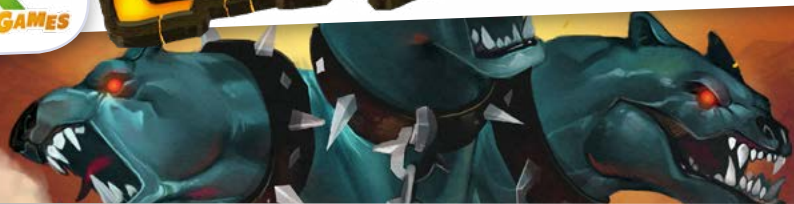


# CERBERUS



Try to escape from Cerberus and leave the underworld! Cooperate to reach the barque that can float you back home. But be careful, there will not be seats for everybody... How long will you cooperate to flee from Cerberus, and when will you decide to betray your companions to grab a seat into the barque?



Cerberus is a «coo-petitive game», in which you should help each other, until you decide to betray everybody!



## Designer

Pierre Buty

## Artist

Pierre Ples  
& Jules Dubost



10+



3-7



60'

## Key points

- Unique concept of « Coo-petition »
- Fun and immersive
- Fluid, even with 7 players

## Content

- 5 double-sided boards
- 81 cards
- 7 Adventurer meeples
- 1 3D Cerberus meeple
- 1 die
- 4 tiles
- 1 stickers sheet
- 1 rule book

## HOW TO PLAY

Your final adventure has taken you where you should never have gone: to the underworld! You must escape and find a barque that can float you safely back. But Cerberus, the infernal watchdog, is on your

heels with the intent to guard you forever.

In this semi-cooperative game, you must help each other traverse the gameboard without being caught by

Cerberus, and board the barque. However, there aren't enough seats on the barque for everyone, so sooner or later, some must be sacrificed. Those caught by Cerberus get to seek revenge and victory by

preventing all the adventurers from escaping...

## Technical informations

EN - FR

MOQ: 1000

Box weight: 900g

Release date:

Made in China

6 units / carton

01/11/2018

Box size:

144 games / palet

MSRP: 35€

265x265x70mm

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